

in

COLLABORATORS

	<i>TITLE :</i> in		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

in

1.1 Module Information

```
ShowModule v1.10 (c) 1992 $#%!
now showing: "tools/ilbmdefs.m"
NOTE: don't use this output in your code, use the module instead.
```

```
(----) OBJECT bmhd
(  0)   w:INT
(  2)   h:INT
(  4)   x:INT
(  6)   y:INT
(  8)   planes:CHAR
(  9)   masking:CHAR
( 10)   compression:CHAR
( 12)   transcolour:INT
( 14)   xaspect:CHAR
( 15)   yaspect:CHAR
( 16)   pagew:INT
( 18)   pageh:INT
(----) ENDOBJECT      /* SIZEOF=20 */
```

```
(----) OBJECT picinfo
(  0)   bmhd:LONG
(  4)   modeid:LONG
(  8)   colours:LONG
( 12)   palraw:LONG
( 16)   pal4:LONG
( 20)   pal32:LONG
(----) ENDOBJECT      /* SIZEOF=24 */
```

```
CONST IIBMNB_COLOURS4=1,
      IIBMNF_COLOURS4=2,
      ILBML_GETSCREEN=$80000004,
      ILBML_SCREEN=$80000001,
      ILBML_GETCHUNKY=$80000005,
      ILBML_CHUNKY=$80000002,
      ILBML_SCREENTAGS=$80000006,
      ILBML_NOCOLOUR=$80000007,
      IIBMNB_COLOURS32=0,
      IIBMNF_COLOURS32=1,
```

```
ILBML_GETBITMAP=$80000003,  
ILBML_BITMAP=$80000000
```